Maine Grade 6

# FlyBy Math<sup>TM</sup> Alignment Maine Mathematics Grade Level Expectations Spring 2004

## Cluster 2 - Shape and Size

## E. Geometry

## **Grade Level Expectations**

M2E3.6 Use ordered pairs as coordinates of points in the first quadrant of a coordinate plane.

# FlyBy Math<sup>TM</sup> Activities

--Plot points on a schematic of a jet route, on a vertical line graph, and on a Cartesian coordinate system to describe the motion of two airplanes.

#### F. Measurement

#### **Grade Level Expectations**

M2F2.6 Solve problems using elapsed time, thermometers, and scales.

# FlyBy Math<sup>TM</sup> Activities

- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.

#### Cluster 4 - Patterns

### G. Patterns, Relations, and Functions

#### **Grade Level Expectations**

M4G3.6. Solve problems involving linear patterns in the form of tables, graphs, words, rules and equations using whole numbers, decimals to hundredths and simple fractions.

# FlyBy Math<sup>TM</sup> Activities

- --Use tables, graphs, and equations to solve aircraft conflict problems.
- --Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.